THE

SSEX- AMMEYER BANJO

AND

ZITHER-BANJO



(The Inventor of the Zither-Banjo).

SPECIAL FEATURES. 22

The correct manner of holding both left and right hands, illustrated by means of Photogravure.

Right hand double fingering (to facilitate rapid execution) fully explained. Scales, Chords and Studies in every key, simple and advanced.

Rolling playing. Arpeggio practice. Double stopping.

How to produce Singing tone, and the secret of producing the correct tone from the Zither-Banjo.

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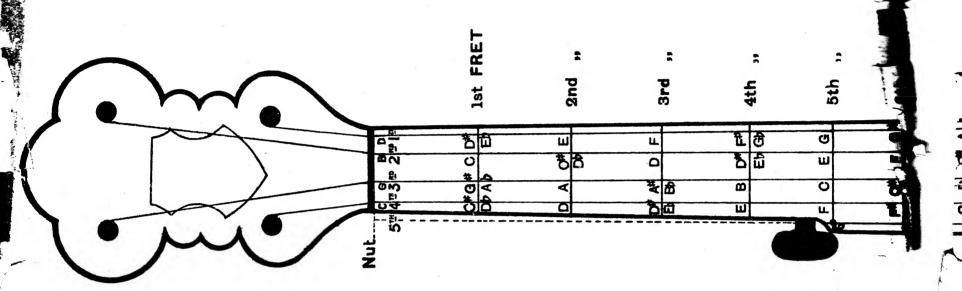
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THE FINGERBOARD OF



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Essex & Cammeyer Barrio

BANJO AND ZITHER-BANJO.

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BANJO WORLD

A JOURNAL :: :: PUBLISHED MONTHLY

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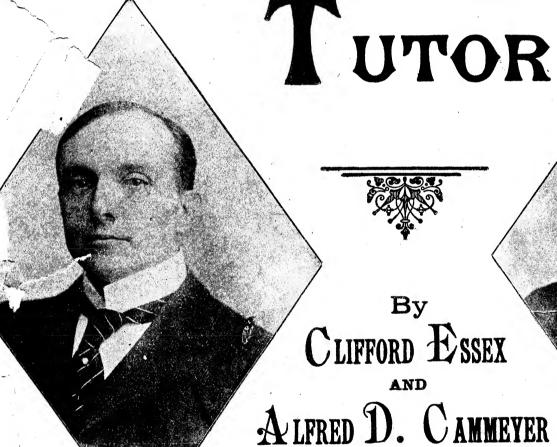
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ZITHER-BANJO



ALFRED D. CAMMEYER

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GLOSSARY OF MUSICAL TERMS.

Accelerando, or accel, Gradually quicker.

Adagio, Slow and pathetic.

Ad libitum, or ad lib, At will or pleasure.

Alla breve, A quick kind of common time.

Allegretto, Cheerful, but not too quickly.

Allegro, Quickly.

Andante, Moderately slow and very distinct.

Andantino, In a flowing style.

Cadenza, Strictly a cadence or close at the end of a song or movement in a piece of music, it often indicates some fanciful passage which is generally written in small notes.

Cantabile, In a graceful singing style.

Con brio, With brilliancy.

Con fuoco, With fire.

Con spirito, With spirit.

Crescendo, cres, or ____ Gradually

increasing the sound.

Diminuendo, dim, or Gradually

diminishing the sound.

Dolce, or dol, Softly and sweetly.

Forte, for, or f, Loud.

Fortissimo, ff or fff, Very loud.

Giocoso, Sportively.

Giusto, Just, Exact.

Giusto tempo, Exact time.

Grave, The slowest time.

Largo, In a large grand style.

Larghetto, Not too slow.

Lento, Slow.

Maestoso, Majestically.

Mezzo, Moderate.

Mezzo piano, or mp, Moderately Soft.

Mezzo forte, or mf, Moderately loud.

Moderato, In moderate time.

Mosso, Quick, stirring.

Parlando, In a speaking manner.

Pastorale, In a simple pastoral style.

Patetico, Pathetically.

Perdendosi, or perden. Gradually softer and slower a dying away of the sound.

Piano, pia or p, Soft.

Pianissimo, ppino, or ppp, Very soft.

Piu mosso, Rather quicker.

Presto, Very quick.

Prestissimo, As quick as possible.

Rallentando, Gradually slower.

Religioso, In a devotional manner.

Rinforzando, rf or rinf, With additional tone.

and emphasis applied to certain notes.

Risoluto, With boldness and resolution.

Ritardando, Ritard or Rit, A keeping back, a gradual slackening of the time and dimunition of tone.

Sforzata or sf, That a particular note is to be played with force.

Sostenuto, Sustained.

Tempo, Time.

Tenuto or ten, That the notes are to be kept down.

Tutti, All.

Tutti Corde, Upon all the strings.

Un poco, A little.

Vivace, Lively.

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PREFACE.

Whatever the origin of the Banjo may have been, and there is no trustworthy evidence on the point; there is not the slightest doubt that it has become a throughly popular instrument, and, at the present time, numbers more devotees in its ranks than was ever the case before.

The object of this work is to place before the Student a course of instruction on the Banjo and Zither-Banjo, as thorough and comprehensive as it lies in the power of the writers to make it.

It will be found to embrace the first principles of the Rudiments of Music, so far as concerns these Instruments, followed by a Study of the Banjo from the earliest stages, up to the highest form of the art.

The technical differences between the Banjo and Zither-Banjo (where they exist,) will be found to be fully and clearly set forth.

Alfra S. Cammeyer

RUDIMENTS OF MUSIC.

Musical sounds, which are called notes, are indicated by the first seven letters of the alphabet, namely A. B. C. D. E. F. G.

STAVE.

A stave consists of five parallel lines, drawn horizontally, equi-distant from one another, and the distances between the same are called the spaces.

	Lines	
Ex:	Spaces	
	spaces	

CLEF.

A Clef is a sign placed on a line of the stave to which gives its name.

There are various clefs used in Music, but only the G or Treble clef is used in writing for the Banjo.

Ex: G or Treble Clef

NOTES ON STAVE.

Notes are written on the lines, between the lines, and above and below the lines of the stave.



LEDGER LINES.

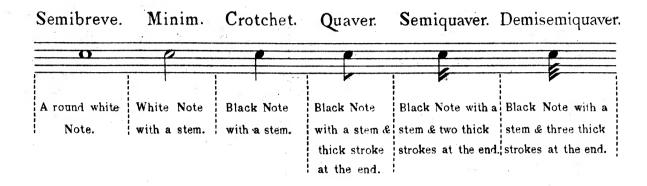
Notes are also written on short lines drawn above and below the stave.

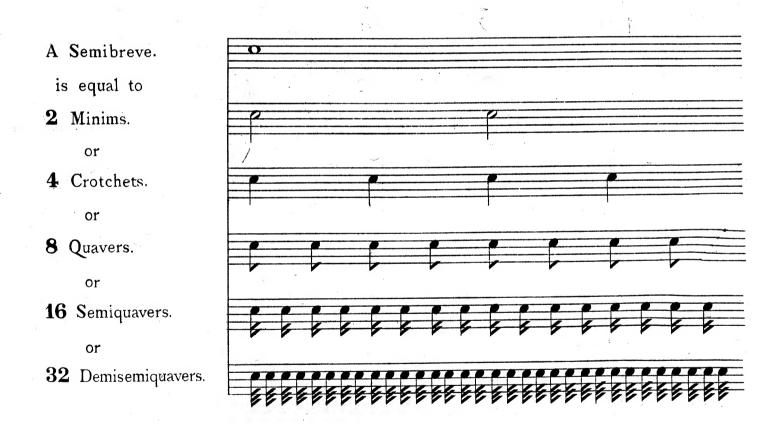
These lines are called Ledger Lines.



NOTES IN GENERAL USE.

There are six kinds of notes in general use, each note having a separate name and shape of its own, which indicates its value or duration of sound.





Two or more consecutive quavers, or notes of less value, are generally joined together.



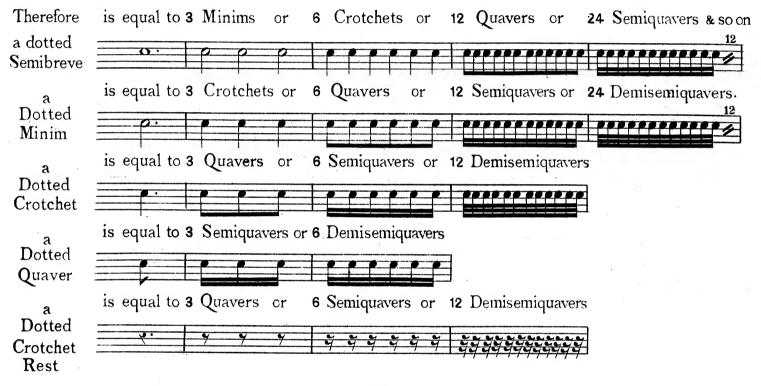
Are small marks denoting silence, each rest is equal in value to the note of the same name.

Semibreve. Minim. Crotchet. Quaver. Semiquaver. Demisemiquaver.

A small additional crook to a rest, diminishes its value one half.

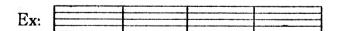
DOTTED NOTES.

A small dot placed after a Note or Rest increases it value one half.



TIME.

Is the subdivision of music into equal parts by short lines called BarLines drawn across the stave. The Music between these lines is called a Bar or Measure.



Each Bar or Measure throughout must contain the same number of Minims, Crotchets, Quavers, etc: or their equivalents in other notes or rests.

The Indication of time is by means of figures, or a C placed at the beginning of every piece of music, called the Time Signature.

Two Figures or groups of figures (one placed over the other) are required to indicate the time in Music.

The Lower Figure or group, represents the division of the semibreve.

The Upper Figure or group, represents the number of such notes contained in each bar.

DIVISION OF TIME.

Time is divided into Common and Triple.

In Common time the bar contains an even number of beats or parts _ Two or Four.

In Triple time the bar contains an uneven number of beats _ Three.

Both Common and Triple Time are subdivided into Simple and Compound.

In Simple Time the value of each beat is a Simple note such as a minim, crotchet, or quaver, etc:

In Compound Time the value of each beat is a dotted compound note, therefore the upper figure of the Time Signature must be a multiple of three.

COMMON TIME.

contains four crotchets in a bar, or their equivalents.









HALF COMMON TIME.

contains two crotchets in a bar, or their equivalents.









TRIPLE TIME.

contains three crotchets in a bar, or their equivalents.

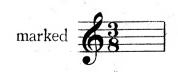


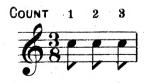






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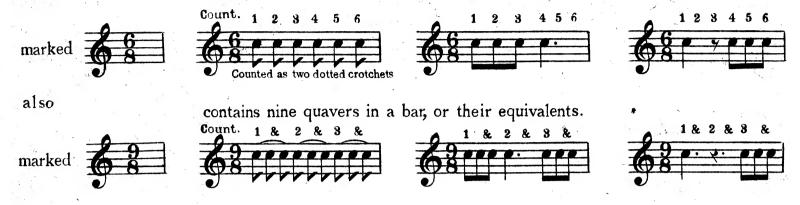




Note _ Music marked c is generally played much quicker then music marked C.

COMPOUND TIME.

contains six quavers in a bar, or their equivalents.



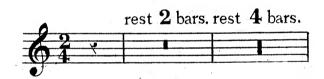
A REST.

For a whole bar is always made like a semibreve rest whether the time be common or triple.



A Rest for Two bars is marked by a thick stroke from one line to the next.

A Rest for Four bars is marked by a thick stroke from one line to the next but one.



TRIPLETS.

A triplet in music signifies that three notes are to be played and counted as two notes of the same kind, and is generally marked with the figure 3 with a curved line over or under it.



Occasionally six notes are treated as four. The figure 6 is then used with a curved line under or over it.



SHARP(#)

Is a sign, and when placed before a note raises it one semitone.

DOUBLE SHARP(x)

Is a sign, and when placed before a note raises it two semitones.

FLAT (b)

Is a sign, and when placed before a note lowers it one semitone.

DOUBLE FLAT (bb)

Is a sign, and when placed before a note lowers it two semitones.

NATURAL (\$)

Is a sign, and when placed before a note contradicts either the sharp or flat used before the note previously.

SIGNATURE.

Sharps and Flats are placed at the beginning of the stave to denote the Key the music is written in, also to avoid using so many accidentals.

Each note of the same name is affected throughout the piece unless contradicted by an Accidental.

ACCIDENTALS.

Are Sharps or Flats occurring in a piece and not belonging to the Signature. Their influence lasts throughout the bar or measure in which they occur.

RHYTHM.

Is the arrangement of musical ideas with regard to time and accent.

PHRASING.

Is the art of rendering a musical composition so as to properly convey the composers ideas.

ACCENT.

Is the stress laid upon a note to bring it into prominence in the interpretation. Accents are indicated by the marks > or \land above or below a note.

DOUBLE BARS.

Are used to mark the conclusion of a piece, or some movement of same.

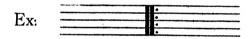
Ex:

REPEATS DOTS.

When a passage is meant to be repeated it is signified by placing dots before the double bars.

Ex:

Dots placed after a double bar signify that the music is to be played to the next double bar, and then repeated.



TIED NOTES.

Are distinguished by a curved line placed over two notes of the same name, and signifies that the first only is to be played and held the length of the two.



STACCATO.

Means that the notes must be played shortly and distinctly, and either dots or dashes over or under notes are used to indicate the same.



7

TURN.

The principal note, the one above, and the one below. A Turn is composed of three notes:

A Turn is marked: - ~ and is either direct or inverted.



The notes used to form a Turn depend upon the Signature.

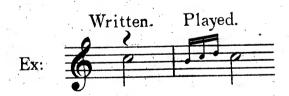
If the upper note requires an accidental

it is written If the lower note requires an accidental it is written If both, it is written

A Turn on a dotted note is placed over the dot, the note is struck first and the turn played afterwards.



An Inverted turn is marked ?. This is made with the same notes, except that it commences with the lowest first.



When the figures 1.& 2. or 1st time & 2nd time are placed under lines and near the double bars, The music should be played first to the double bar, but when repeated, the bar or bars marked 1. should be omitted, and bar or bars marked 2. played instead.



D.C. OR DA CAPO.

These signs indicate that the music is to be repeated from the beginning.

S.

This sign means that the music is to be repeated from the first \$3.

DAL SEGNO, OR D.S.

These words, or abbreviation, mean repeat from the Sign 8.

DA CAPO AL SEGNO, OR D.C. AL S.

These words, or abbreviation, are used when the Sign S. is used close to the beginning of the music, and means begin again at the Sign.

PAUSE.

The mark above or below a note signifies that a greater value should be given to it than its denomination warrants, and is according to the taste of the performer, This applies also to a rest.

$$\mathbf{E}_{\mathbf{x}}$$
:

A pause placed over a double bar indicates the ending of the piece after Da Capo or D.C.

The words Fine or Al Fine are often used instead of the pause.



8 Ä

Means the music should be played an octave higher.



SCALES.

A scale is formed of a succession of eight sounds, arranged in regular alphabetical order.

There are two kinds of scale, viz. the DIATONIC and the CHROMATIC.

The Diatonic consists of seven consecutive alphabetic sounds, and the octave of the first -

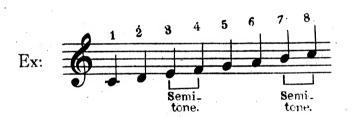
The Chromatic consists of the twelve semitones contained within an octave: -

Scales are divided into the Major Mode and the Minor Mode.

The Major Scale, so called because the interval of a 3rd from the key note is Major, or greater by one semitone then the same interval in the Minor scale.

For instance in the C Major the interval from C to E contains four semitones; in C Minor the 3rd from C to Eb, contains but three.

The Major scale consists of five tones, and two semitones, the latter coming between the third and fourth and seventh and eighth notes.



The Minor Scale, is so called from its third from the tonic or key note being Minor, or less one semitone then the Major.

Every Major scale has its *relative minor*, and the signature of both are the same: but the position of the semitones will be found to differ.

To make a Major scale Minor, the 3rd and 6th degrees must be lowered one semitone: and the seventh degree must be raised by an accidental to make it a leading note.



This would be more correctly written



as the Minor scale requires for its signature either three sharps less, or three flats more, than its Major of the same name; thus: - C Major has no key signature. C Minor has three flats. The relative Minor of any Major key is found on the sixth degree of the scale; thus: - A. (sixth degree ascending) is the relative Minor to C.



E. (sixth degree ascending) is the relative Minor to G.

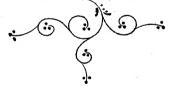


The relative Major of any Minor key is found on the sixth degree descending; thus: - C. (sixth degree descending) is the relative Major of A MINOR.

(See Major and relative Minor Scales and Exercises. p. 53. et seq.)



CHOOSING AN INSTRUMENT.

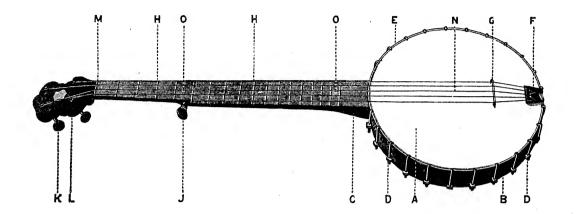


Let the intending student purchase in the first instance the best instrument he can afford.

Let him not be guided by that very prevalent saying "anything is good enough to learn upon, if I get on I'll buy a good one?" Nothing can be too good to learn upon.

The better toned the instrument, the better will even the earliest efforts sound, and greatly tend to encourage the beginner to make progress.

COMPONENT PARTS OF THE BANJO.

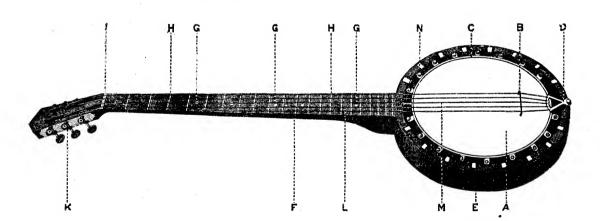


- A The Skin or Vellum.
- B. The Hoop.
- C. The Handle or Arm.
- D. The Brackets.
- E. The Rim.

- F. The Tailpiece.
- G. The Bridge.
- H. The Frets.
- J. The Thumb Peg.
- K. The Pegs.

- L. The Peg Head.
- M. The Nut.
- N. The Strings.
- O. Position dots.

COMPONENT PARTS OF THE ZITHER-BANJO.



- A. Skin or Vellum,
- B. Bridge.
- C. Metal Hoop.
- D. Tail piece.
- E. Sound Box.

- F. Arm.
- G. Position Dots.
- H. Frets.
- J. Nut.
- K. Machine Head,
- L. Fingerboard.
- M. Strings.
- N. Brackets.

THE STRINGS. BANJO.

The Banjo is strung with *five* strings, that furthest away from the body, when held in position, being called the First or D string, that next, the Second or B, that next, the Third or G, then the Fourth or C, and lastly, the Fifth or octave G. (N.B. This string is never "stopped")

Avoid having the strings too thin, they lack tone, and do not tend to strengthen the fingers.

The pupil will find a great advantage in using a very thin steel first string, (that used on the fifth string of the Zither-Banjo being the best) as it is always true, and seldom breaks or gets out of tune.

The fourth should always be a silk string, wound with wire.

Those made of *steel* wound with wire give a dead dull tone, and seldom make correct notes when stopped at the higher frets.

FALSE STRINGS.

Gut strings which when open are in tune, and when stopped sound either sharp or flat notes, should be thrown away as useless.

Cheap strings are dearest in the end, from the number wasted in this manner.

The Gut strings should be kept in a metal box, and if possible in oiled paper, as they get dry and brittle when exposed to the air.



THE STRINGS.

ZITHER-BANJO.

÷ (3)

The Zither - Banjo requires three steel strings, viz. the First, Second and Fifth.

It is important they should be of the proper guage, or if too thick, they are very hard to pick, and when stopped make the note sharp.

The third and fourth strings are the same as on the Banjo.

THE BRIDGE.

AND WHERE IT MUST BE PLACED.

The Bridge should be made of maple, or some open grained wood.

Boxwood, ebony, celluloid, ivory &c: all destroy tone.

It must be placed at the same distance from the 12th fret, as the 12th fret is from the nut at the top of the handle. This is of the utmost importance.

A little rosin should be rubbed into the skin, under the supports of the bridge, to prevent it moving. *A non-slipping Bridge entirely obviates this difficulty.

The Bridge must never be lowered after using. The notches in it should fit the strings tightly, otherwise they will buzz. These remarks apply to both Banjo and Zither - Banjo.

* Proprietors The Cammeyer Music Co

THE SKIN OR VELLUM.

This is a very important part of the Banjo, being really the sounding board. It should be stretched very tightly by means of the brackets surrounding the rim. The Key should be applied evenly all round.

Avoid screwing up in damp weather, To clean the vellum, use nothing but bread.

THE FINGERBOARD.

FRETS.

The fingerboard will be found to be spaced out into divisions which are called *frets*. These frets should be raised, Banjos with smooth fingerboards are "old time," and out of date. Some of the advantages of raised frets are:— Greater clearness of tone, and carrying power. A gain, in all stretches, and "position playing" made easy. (see p.43.)

The pupil should study the fingerboard accompanying this work, and gradually commit to

The pupil should study the fingerboard accompanying this work, and gradually commemory the names of the notes at the different frets.

It will be seen that every note upon the first string can be found three frets higher up on the second string or seven frets higher up on the third string.

This will be found especially useful in reading chords.

HOLDING THE BANJO OR ZITHER-BANJO.

The pupil should sit squarely and easily in his chair.

Place the hoop of the Banjo on the right thigh, tucking it well back into the right arm, and pressing it, at an angle against the right leg, with the body.

Then drop the wrist upon the rim, and allow the hand to take its position as explained in "Position of Right Hand" (see below.)

The instrument will then be found to be securely held in place without the aid of the left hand. The handle should not be held in the air, but at an easy angle, thrown rather forward, bringing the fingerboard well under the eye of the performer, without necessitating the head being turned to any great extent.

The right heel may be slightly raised to prevent the Banjo slipping.

POSITION OF THE RIGHT HAND.

BANJO.

The Right Hand should be laid naturally down just over the bridge, with thumb extended. parallel with the strings, as in the illustration (Fig. 1.)



FIG. 1.

The little finger should rest lightly upon the skin, and the first and second fingers should be close together upon their respective strings

Pick cleanly with the very tips of the fingers, carefully avoiding any tendency to pull up the strings. Let the power of "picking" come from the second finger joints. The first string is picked with the second finger, the second string with the first finger, and the third, fourth, and fifth strings with the thumb.

In chords of four notes, let the thumb slip off the Bass string on to the third, thus sounding two notes, closely followed by the first and second fingers on their strings as above.

Some players prefer in these chords to use the thumb and three fingers.

It is not very material, but in this way there is a greater chance of the strings being pulled up, jarring notes being the result.

Forte passages are played close to the bridge, where all exercises should be practised to strengthen the fingers.

Piano passages should be played about an inch or so from where the handle joins the hoop, as described in Position of Right Hand for the Zither-Banjo.

A more harp like tone is here produced suitable for accompaniments to songs &c:

The thumb should strike all strings down, towards the skin, Double the sound will thereby be produced, and the effect of slides &c: greatly enhanced.

Much attention should be paid to training the thumb.

POSITION OF THE RIGHT HAND.

ZITHER-BANJO.

The right arm should hang easily from the shoulder, the centre of the fore arm resting against the edge of the sound-box, at from two to four inches from the tail piece.

The wrist should be well arched, and the hand so placed that the extended thumb is only about an inch from the last fret on the handle of the instrument: (Fig. 2.)

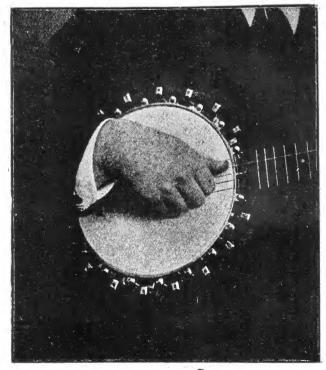


FIG. 2.

The fingers should be almost perpendicular to the vellum, hanging, without the least stiffness, so that the nails or finger tips may just touch the strings.

The fourth finger, which should be quite stiff, does not necessarily rest upon the vellum, except to serve as a guide, to regulate the touch of the other fingers on the strings.

The greatest care must be taken not to pull up the strings.

With the exceptions here mentioned, the rules for the Banjo, apply to the Zither-Banjo equally.

POSITION OF THE LEFT HAND.

BANJO AND ZITHER-BANJO.

The wrist of the left hand should be well thrown out and arched as in the illustrations (Fig. 3 & 4.) so that the finger tips alone may come down upon the strings at the frets desired, except where a Barré or Position Barré passage occurs. (See Barré and Position Barré p.33.)

The thumb should rest on the back of the handle, constantly changing its position to suit the fingers. See illustrations (Fig. 3 & 4.)

The elbow must be kept as close as possible to the side.

Press the finger tips firmly upon the strings, just behind the frets, not on them, and pure notes will be the result.

Avoid all appearance of grasping the handle of the Banjo with this hand, the fingers and the wrist should describe a graceful curve.

Lose no opportunity of watching good players, much may be acquired by attempting to imitate their style and technique.



FIG. 3.



FIG. 4.

TOUCH.

With the Banjo, as with all other instruments, this is the most difficult thing to acquire: and can only be the result of patient practice.

By strictly following the instructions before given, as to the method of holding both the right and left hands, always "picking" cleanly and firmly, at the same time paying great attention to the stopping of the strings, the mastery is gradually gained over the instrument, and the jarring and muffled tones are no longer heard.

SIGNS FOR FINGERING.

An "open" string is the natural string extending from the nut to the bridge, it becomes "closed" or "stopped" when pressed with the fingers of the left hand.

The fingering is indicated by the following figures placed above or below the notes as follows:

L.H. or LEFT HAND. (written above	the	no	tes)		
Open String	0				
First finger	1				
Second finger	2				
Third finger	8				
Fourth finger	4				
Where the Octave or fifth string					K
is to be used the following sign will	lin	dica	te it		
R.H. or RIGHT HAND. (written b	elov	v th	e no	tes)	
First finger	1	or	•		
Second finger	2	,,	••		
Third finger	3	,,	•••		
Thumb	+	••	+		

N.B. Signs ①②③ &c: placed below certain notes indicate that they are to be produced on strings corresponding with the numbers.

HOW TO PRACTISE.

Generally speaking too little importance is attached to the subject of practice, consequently much time is wasted.

The learner cannot be too strongly recommended to persevere in thoroughly understanding and mastering the Rudiments of Music and Elementary exercises.

All future progress will depend upon this.

If there be but two notes to be played, those two notes should be well played.

Never pass a mistake, but play the passage or movement over and over again until it is mastered.

Practise slowly at first increasing the rapidity by degrees.

Much time will be saved by selecting and practising the difficult points of a piece separately; also by practising a piece in small portions, joining the parts as a whole, when thoroughly conversant with them.

Always practise a piece with the repeats as written, otherwise when playing from memory the performer may be at variance with the pianoforte accompaniment.

Remember that errors, when once contracted, are exceedingly difficult to eradicate.

TUNING. BANJO AND ZITHER-BANJO.

The Banjo is an instrument of sixteen foot tone, that is to say the notes sound an octave lower than written.

As before mentioned, all banjo music is written in the treble clef.



Where a piano is not available, tune the 3rd string in unison with the 4th string stopped at the seventh fret, the second in unison with the third string stopped at the fourth fret, the first in unison with the second stopped at the third fret, and the fifth in unison with the first stopped at the fifth fret.

ELEVATED BASS.

It is advisable in some pieces to tune the 4th or Bass String to D, all notes above the D, will be then found 2 frets nearer to the Nut, in unison with the 1st String.

For example E, is made on the second fret, F, on the third fret and so on.

It is always signified at the commencement of the piece, when the Bass is to be elevated.

BASS ELEVATED.

OR TUNE 4th TO D.



The pupil having tuned his instrument will now commence with -

EXERCISES.

ON THE OPEN STRINGS.

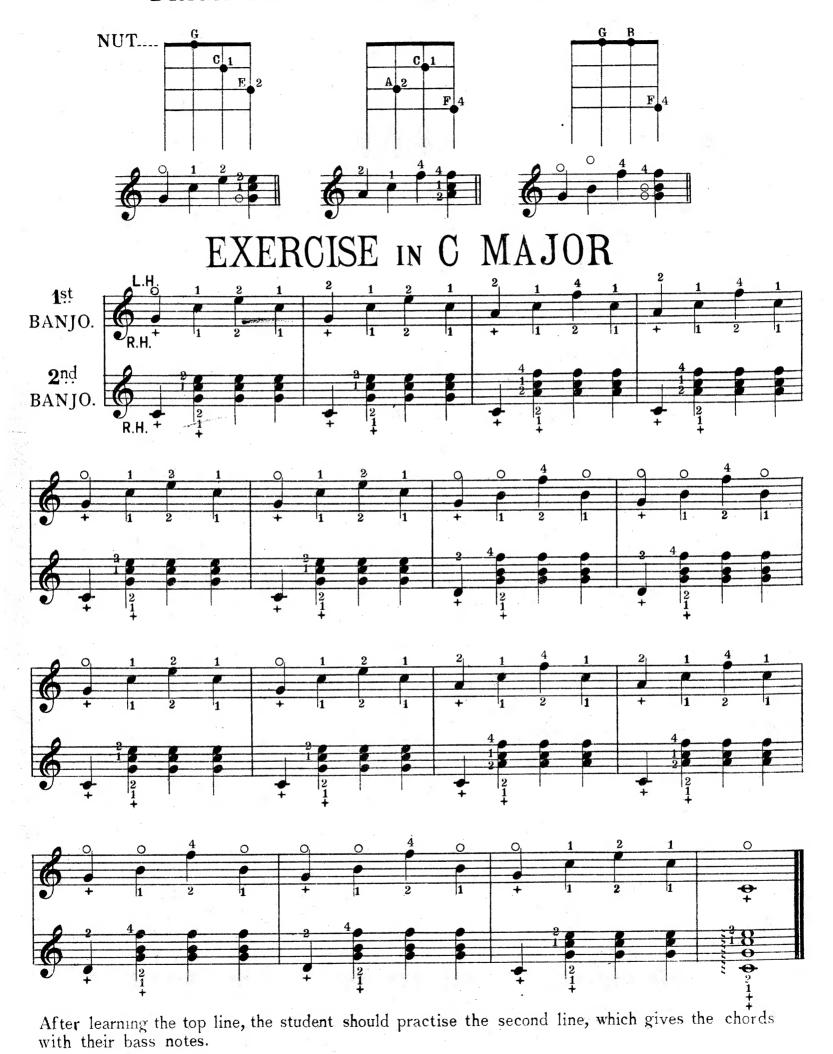


The above exercises should be practised until the right hand can produce a full and clear tone,

DIATONIC SCALE IN C.



DIAGRAMS OF THE SIMPLE CHORDS IN C.

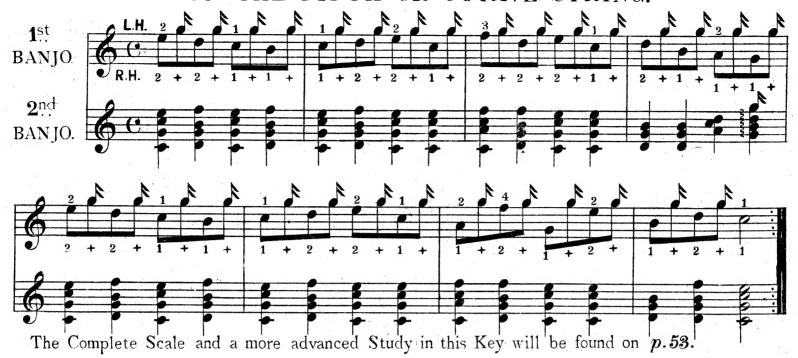


EXERCISE IN DOTTED NOTES IN C.

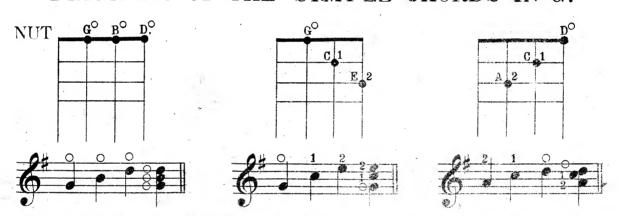


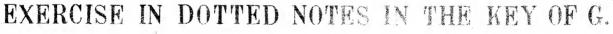
EXERCISE

ON THE FIFTH OR OCTAVE STRING.



DIAGRAMS OF THE SIMPLE CHORDS IN G.







The complete scale and a more advanced Study in this Key will be found on p.54.

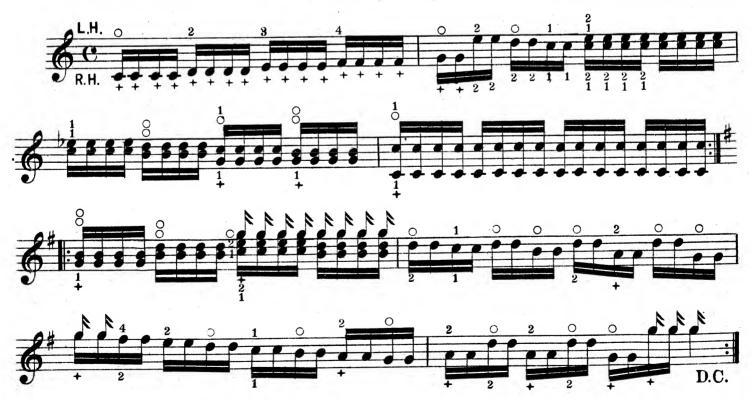
EXERCISE IN TRIPLETS.

(SEE PAGE 4.)

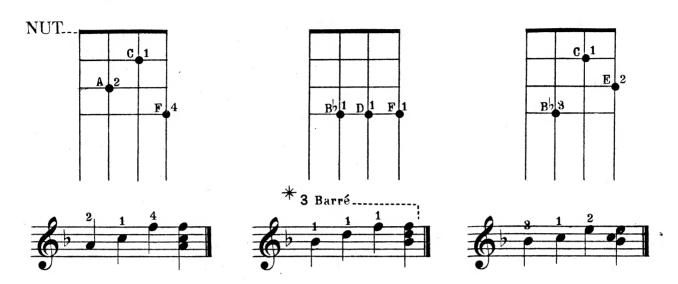


EXERCISE.

FOR STRENGTHENING THE FINGERS OF THE RIGHT HAND.



DIAGRAMS OF THE SIMPLE CHORDS IN F.



*This chord is made by laying the first finger of the left hand across the 1^{st} 2^{nd} and 3^{rd} strings at the third fret. (See Barré explained p. 33.)

EXERCISE.

IN THE KEY OF F.





This exercise should be practised until the changes can be readily executed without stopping between the bars.

The complete scale and a more advanced study in this key will be found on p.64.

THE SNAP AND DOUBLE SNAP.

The left hand occasionally, to facilitate execution, will pull a string.

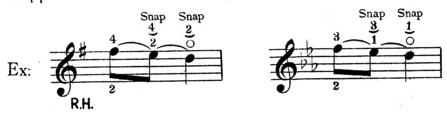
This movement is called a *snap*, and is shown by the sign - placed under a figure, denoting the left hand fingering:

The finger indicated pulls the string.



The double snap is the same movement only performed with two fingers which must be placed on the string at the same time.

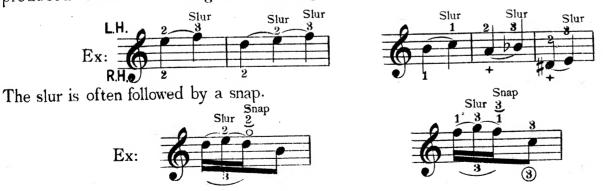
The lower note must be held until the higher note has been snapped when that in turn must be snapped too.



THE SLUR.

This is indicated by the sign _ being placed over or below two notes.

The first note is picked in the usual manner by the right hand, the second note being smartly struck or hammered by the proper finger of the left hand, the note being produced while the string is vibrating.



Detroit Jig. Essex' Jig. Mosquito Polka. Darkies' Dream. Banjo Polka. &c: illustrate the Slur and Snap, and Double Snap effectively.

SLIDE.

The slide is performed by gliding a finger of the left hand over the frets from one note to another.

In advanced playing great use is made of the slide, and the importance of it will be still furthur dwelt upon, and explained in "How to produce singing tone." page. 37.

The following examples show how the slide is indicated in Banjo Music.



It will not be always expedient to strike the second note, sufficient sound being made by the finger firmly stopping at it.

"Cocoanut Dance," "Violet Mazurka," "Minuet," "Darkies' Dream, "Armstrong's Mazurka. &c: illustrate the Slide effectively.

It must be left to the discretion of the player whether the second note is to be struck when reached.

THE RASP OR DRUM SLIDE.

The Rasp is performed by the nails of the Right Hand passing through the strings from the lowest note to the highest.

The best way to practise it is to close the fingers into the palm of the hand, and then open them suddenly across the strings in the order 4.3.2.1.

Each finger nail sounding all the strings one after another.

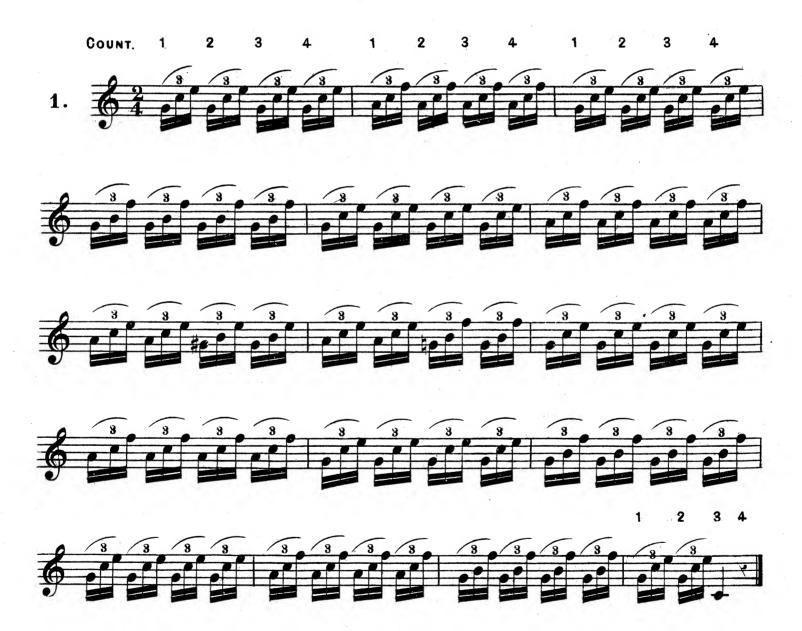


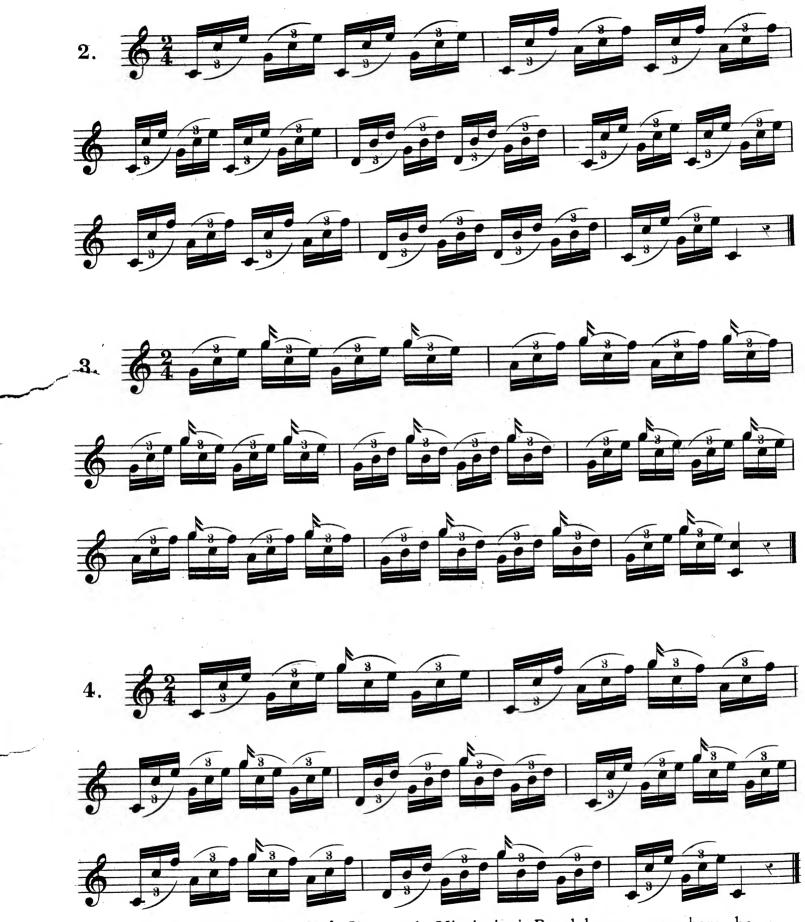


The Rasp and Drum Slide are found in "Shaeffer's Solo Jig" the "Marche Zouave" and other pieces.

ROLLING.

The following exercises should be practised slowly at first, and with the utmost attention to time, until great rapidity is acquired.





Cigarette Polka, Shaeffer's Jig, and Mississippi Breakdowns, may here be studied as good illustrations of Rolling playing.

ARPEGGIO PLAYING.

Is the production of the notes of a chord in succession, and not simultaneously.

The Student will find the following exercises useful, and should practise them until perfect smoothness, combined with rapidity is attained.

ARPEGGIO PRACTICE.





POSITION BARRÉ AND POSITION-BARRÉ.

A Position, (Fig. 3.) is where two or more fingers of the left hand are placed upon the strings at different frets.

The fret the first finger falls upon, determines the position.

The tips only of the fingers must stop the strings and no finger must touch another string.

It is indicated by a numeral and the letter P.



Barré, (or bar) is produced by laying the first finger across two or more strings at the fret indicated by the number.

In very rare cases another finger may be used to execute the Barré, but where possible the first should be used.

It is indicated by a numeral and the letter B.



Position - Barré. (Fig. 4.) is neither a Position or a Barré, but as its name implies, a combination of both.

The fret the first finger falls upon, as in both the above cases, determines the Position-Barre

The examples given are some of the various forms of chords which may be met with



In the second example it is endeavoured to illustrate the Position - Barré applied to Position playing.

The first finger takes the place of the nut, and the other fingers stopping the strings beneath it, do away with the necessity for rapid shifting up and down the fingerboard.



The same passage in the 8 P.B.



The Student should diligently practise the following series of Positions. Position -- Barré, and Barrés, which will be found a most valuable lesson both for the eye and hand.

EXERCISE FOR CHORD AND POSITION PLAYING.



EXERCISE IN 3 TIME.

INTRODUCING THE USE OF THE FOUR FINGERS OF THE LEFT HAND.



D.C.

HOW TO PRODUCE SINGING TONE.

Much of the effect of Banjo Music is often lost through the player withdrawing his fingers from stopped notes, the moment they have been sounded.

They should be retained upon the string until it becomes absolutely necessary to remove them in order to make some other note.

While a finger is held upon a string, that string continues to sing or vibrate the note which has been sounded.

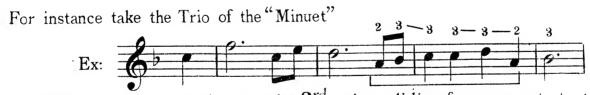
For example in the "Minuet."



The first finger should stop the G, then, without removing it, the second finger should stop the G#, the third finger should then stop the A, without removing either of the other fingers, and while the string is vibrating the A, the third finger should be drawn back over the frets, to about the second fret, and the open D sounded.

This will give a slide and legato effect, where otherwise it would have been staccato, and quite out of keeping with the intention of the composer.

Another effect which can often be obtained with great advantage is to sometimes take notes upon the second, third, or bass strings, which in the ordinary way would not be played upon those strings.



if the notes from A to A, are made upon the 3^{rd} string, sliding from one note to another, with vibrato effect, (see p.52.) it will be found to produce a singing tone.

The Student should carefully cultivate playing as much as possible in this style, the Banjo giving, naturally, such a staccato effect.

The "Darkies Dream" affords a very good illustration of the legato and staccato style of playing, the introduction requiring all the sustained tone possible, whereas the dance should be crisp and marked, thus affording a complete contrast.

The following pieces further illustrate these remarks. "Cocoanut Dance". "Idyll in F." "Wedding Bells". "Darkies Dawn". "Blue Eyes"

EXERCISE.

Tune 4th to D. (See page 20.)

IN $\frac{3}{4}$ TIME.

A.D. CAMMEYER.



EXERCISE.

IN $\frac{6}{8}$ TIME.



RIGHT HAND DOUBLE FINGERING.

Many effects upon the Banjo, extremely difficult, in the ordinary style of right hand fingering, can be rendered with comparative ease with the assistance of another finger.

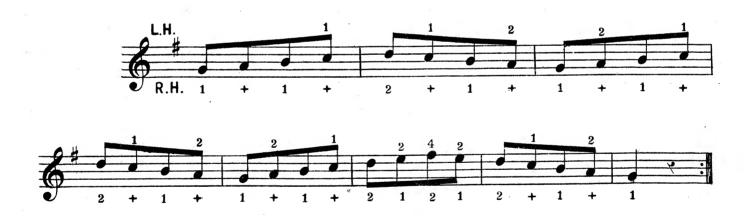
For instance a succession of the same notes, runs, &c: sound clear and crisp when this mode of playing them is introduced.

The rule is: - thumb and first finger alternately for the 2nd 3rd & 4th strings, and 2nd and 1st fingers alternately for the first string.

Sometimes the thumb and first finger may be used alternately on the first string as in Morley's "Polka in C," "C Minor Jig." &c:

EXERCISE IN RIGHT HAND DOUBLE FINGERING

IN RUNNING PASSAGE.



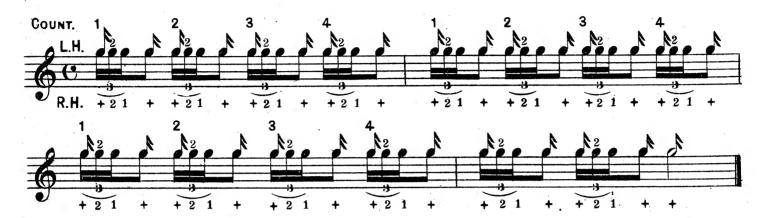
All the Scales in this work will be found fingered in this manner, and time will be well spent in mastering it.

"Darkies Patrol." "Badminton March." "Polka in C." "Darkies Dawn!"

"Heel and Toe Polka". "C Minor Jig." &c: illustrate the advantages of this method.

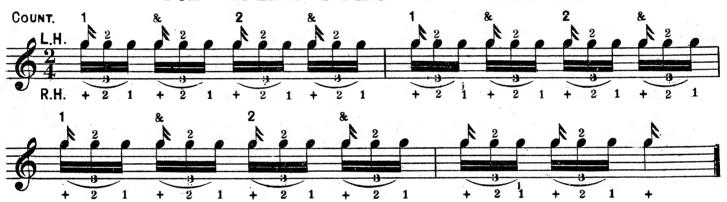
EXERCISE IN RIGHT HAND DOUBLE FINGERING.

FOR FIRST AND FIFTH STRINGS.



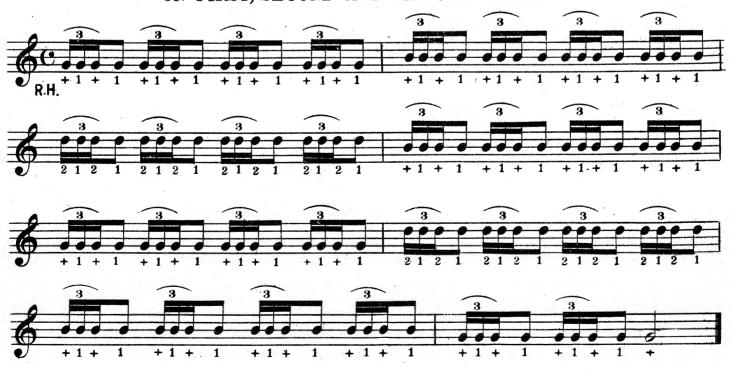
EXERCISE IN RIGHT HAND DOUBLE FINGERING.

FOR TRIPLETS ON FIRST AND FIFTH STRINGS.



EXERCISE IN RIGHT HAND DOUBLE FINGERING.

ON FIRST, SECOND AND THIRD STRINGS.



EXERCISE IN RIGHT HAND DOUBLE FINGERING.

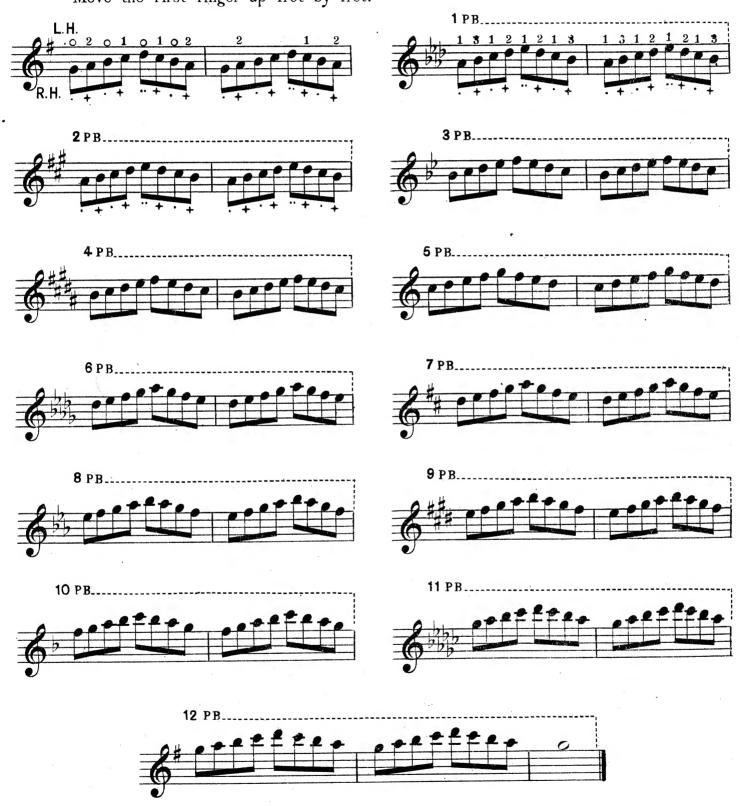
ON THE FOURTH STRING.



EXERCISE FOR BOTH HANDS.

BRINGING THE BARRÉ INTO PROMINENT USE.

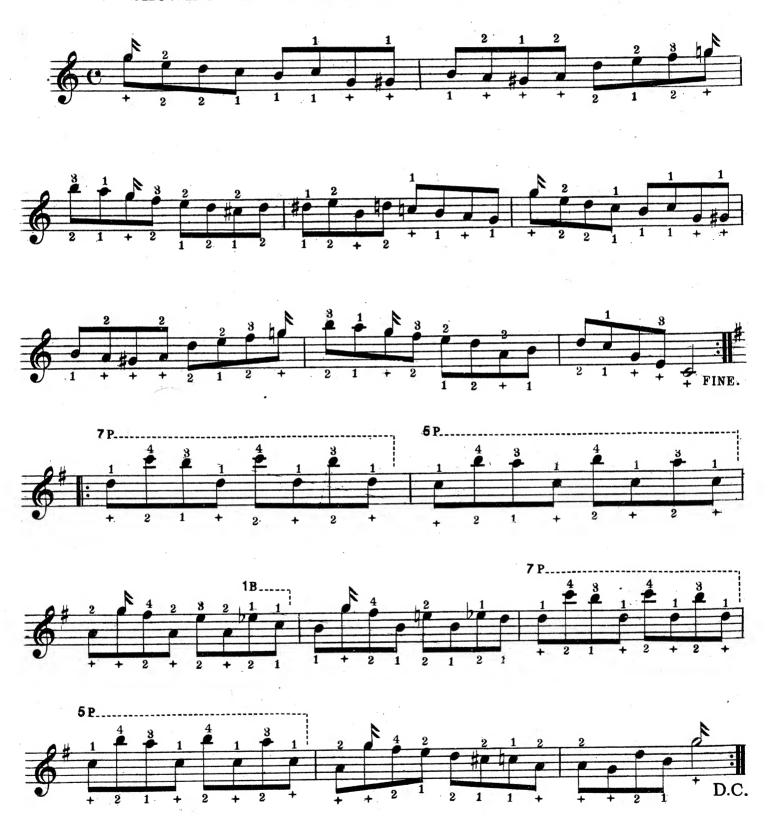
No break should be made between the different Keys. Move the first finger up fret by fret.



EXERCISE

FOR RAPID PLAYING AND STRETCHES,

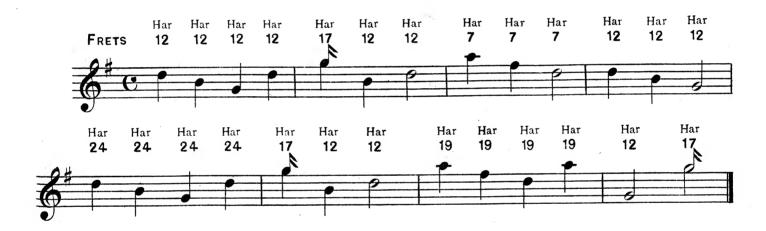
SHOWING THE USE OF BOTH STYLES OF FINGERING.



HARMONICS.

Are tones produced by causing a string to vibrate in sections, and are caused by laying the fourth finger of the left hand gently on the string, (not pressing to the fingerboard,) at either the 5th 7th 12th (or 17th for the thumb string) 19th & 24th frets, and as the string is struck by a finger of the right hand, the fourth finger must be quickly removed.

Where Harmonics are intended to be used, the abbreviation "Har" is placed over the note.



Harmonics are also produced at the 4th, 9th & 16th, frets but the vibration is not so distinct and loud.



The Harmonics at the 7th,12th, 17th, & 19th Frets sound an octave above the open strings.

The Harmonics at the 4th,5th,9th, & 24th Frets sound two octaves above.

EXERCISE. IN HARMONICS.

Tune 4th to D.



The Entire Chromatic Scale may be produced in Harmonics.

The Natural or Harmonic octave of each open string is at the 12th fret, (except the 5th string where it is found at the 17th) consequently if a string be stopped at any fret, its octave, either natural or harmonic, will be found 12 frets above.

As the left hand is in use to stop the note, the right hand is compelled to touch and vibrate the string to produce the Harmonic.

To do this: - extend the first finger, and place its tip lightly on the string 12 frets from where the note is stopped, have the thumb well drawn back under the hand, vibrate the string with the thumb, and quickly raise the finger, when the Harmonic of that note will be produced.

EXERCISE.

IN MAKING HARMONICS AT ANY FRET.





EXERCISE IN DOUBLE STOPS

ON THE FIRST TWO STRINGS

USING ONLY THE FIRST AND SECOND FINGERS OF THE RIGHT HAND.



TO STRETCH THE FINGERS FOR MAKING DIFFICULT CHORDS.

As the intervals on the Banjo are so great, it is necessary to practise the left hand to govern as many frets as possible, without having to shift the hand.

The third finger being the weakest, demands special attention.

It will be found easier to acquire a stretch if, in making a chord, the little finger be placed first upon the fret, and the others added.

The following are a few difficult chords which are met with, requiring special training to accomplish them and produce a good tone at the same time.

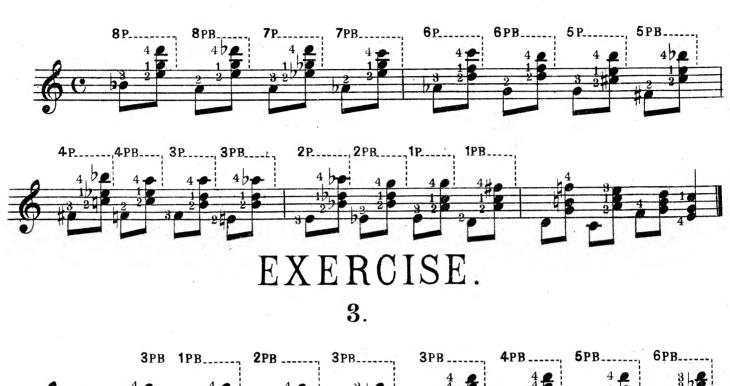
EXERCISE.

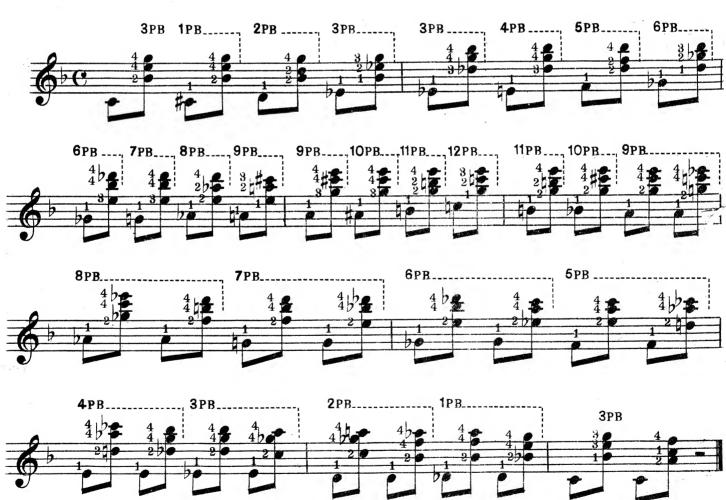
1.



EXERCISE.

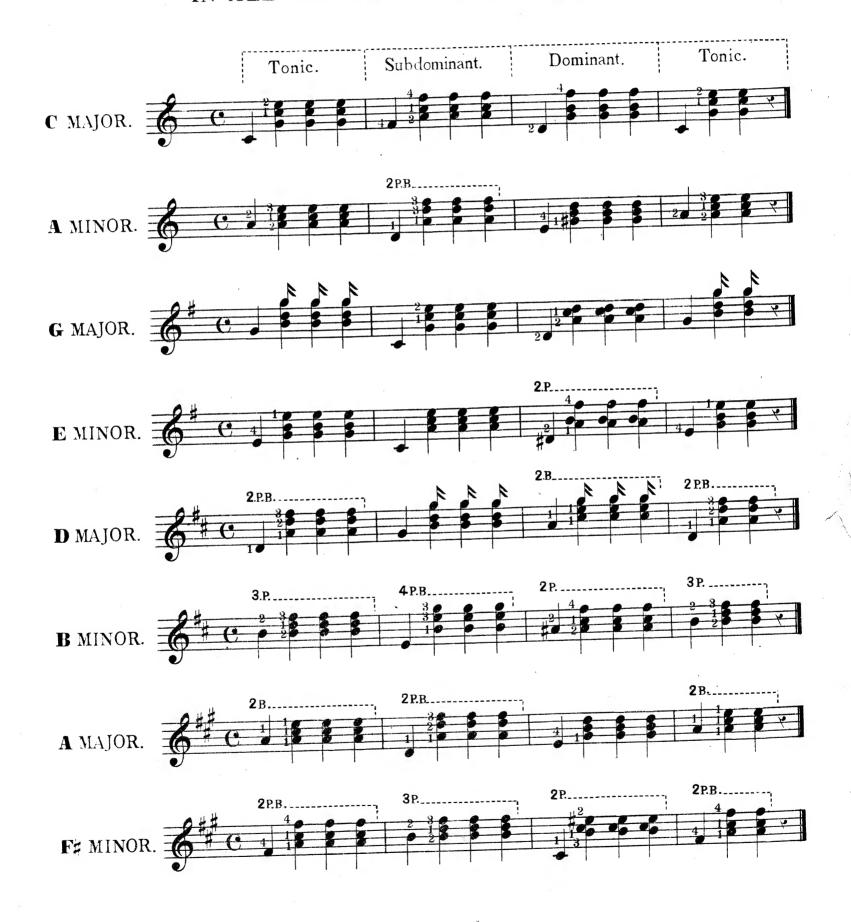
2.





ACCOMPANIMENTS

IN ALL THE KEYS,- MAJOR AND MINOR.





VIBRATO.

Is causing a note to sing in broken wave like tones, and is one of the most beautiful and expressive effects that can be produced on any stringed instrument.

It is obtained on the Banjo or Zither - Banjo by stopping the note very firmly with the tip of the finger, and whilst keeping the forearm, hand, and wrist perfectly rigid, move the same quickly in a parallel direction with the fingerboard.

Chords of three and four notes can also be treated in the same manner.

SCALES MAJOR AND MINOR.

The following pages will be found to contain all the most useful Major scales, with their relative Minors, properly fingered for both left and right hand.

Chords in both keys then follow, which are most likely to be met with in accompaniments.

A Study then puts the students knowledge to an agreable test, and the whole forms an advanced course of instruction, which will prove equally beneficial to the Amateur or Professional alike.

KEY OF C MAJOR.



KEY OF A MINOR.



USEFUL ACCOMPANYING CHORDS.



KEY OF G MAJOR.

(ONE SHARP F.)



KEY OF E MINOR.

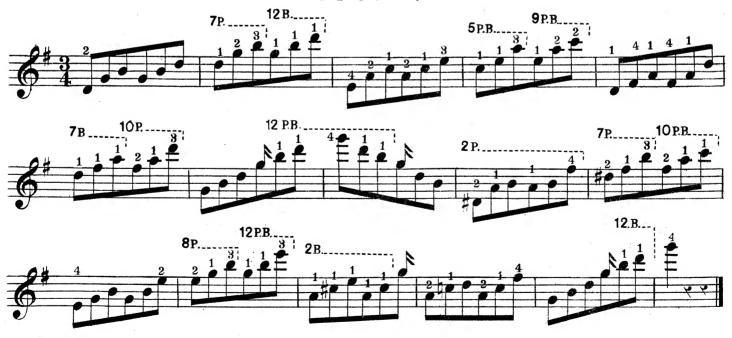
(ONE SHARP F.)



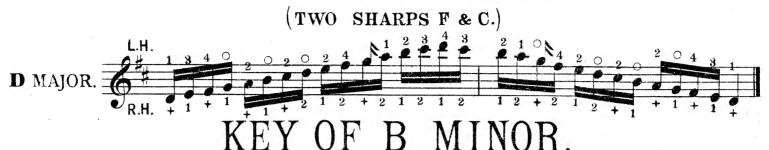
USEFUL ACCOMPANYING CHORDS.







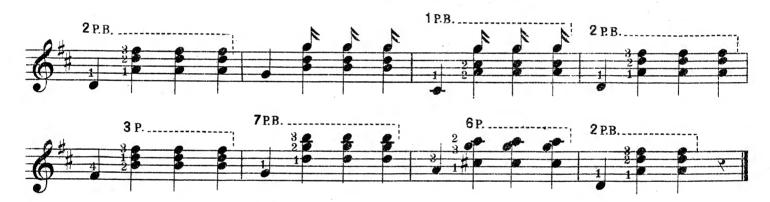
KEY OF D MAJOR.



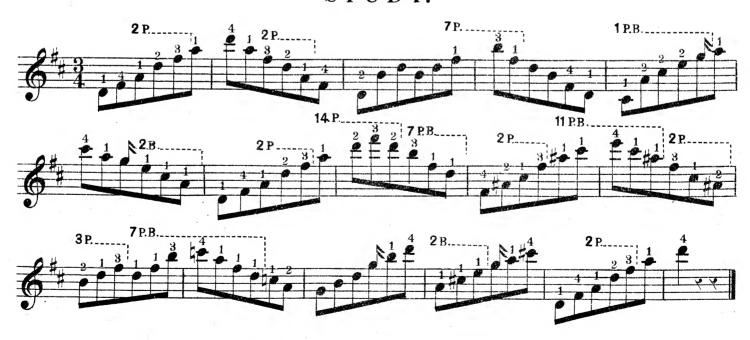
(TWO SHARPS F & C.)



USEFUL ACCOMPANYING CHORDS.



STUDY.



KEY OF A MAJOR.

(THREE SHARPS F.C & G.)



KEY OF F# MINOR.

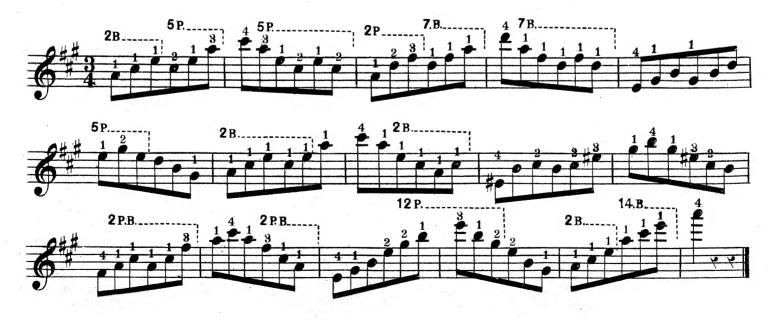
(THREE SHARPS F.C & G.)



USEFUL ACCOMPANYING CHORDS.



STUDY.



KEY OF E MAJOR.

(FOUR SHARPS F. C. G & D.)



KEY OF C# MINOR.

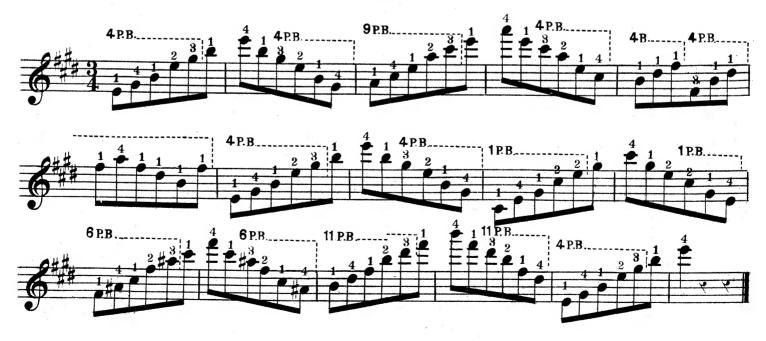
(FOUR SHARPS F. C. G & D.)



USEFUL ACCOMPANYING CHORDS.



STUDY.



KEY OF B MAJOR.

(FIVE SHARPS F.C.G.D & A.)



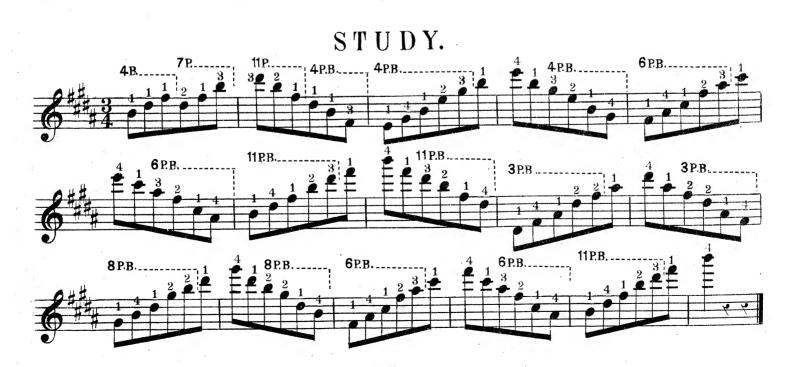
KEY OF G# MINOR.

(FIVE SHARPS F.C.G.D & A.)









KEY OF G! MAJOR.

(SIX FLATS B.E.A.D.G & C.)



KEY OF E! MINOR.

(SIX FLATS B.E.A.D.G & C.)











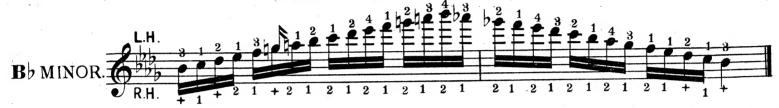
KEY OF D! MAJOR.

(FIVE FLATS B.E.A.D & G.)



KEY OF B! MINOR.

(FIVE FLATS B.E.A.D & G.)



USEFUL ACCOMPANYING CHORDS.





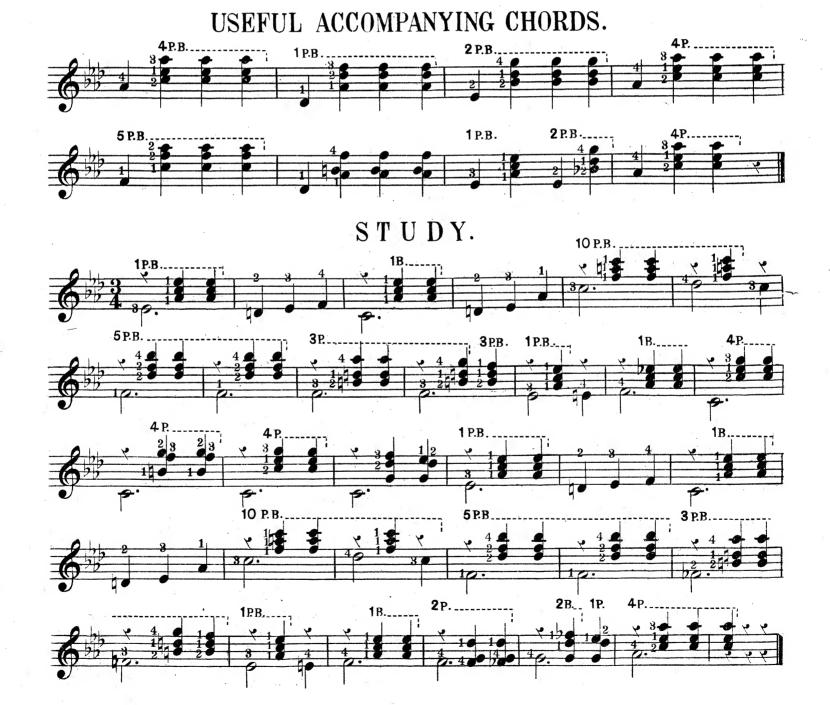
KEY OF A. MAJOR.

(FOUR FLATS B.E.A & D.)



(FOUR FLATS B.E.A & D.)





KEY OF E! MAJOR.

(THREE FLATS B.E & A.)



KEY OF C MINOR.

(THREE FLATS B.E & A.)



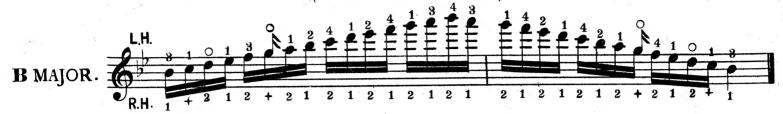






KEY OF B! MAJOR.

(TWO FLATS B & E.)



KEY OF G MINOR.

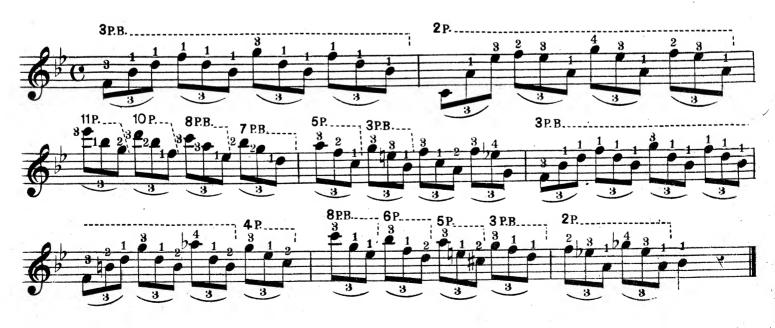
(TWO FLATS B & E.)



USEFUL ACCOMPANYING CHORDS.



STUDY.



KEY OF F MAJOR.

(ONE FLAT B.)

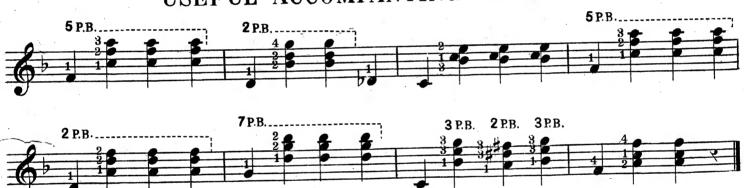


KEY OF D MINOR.

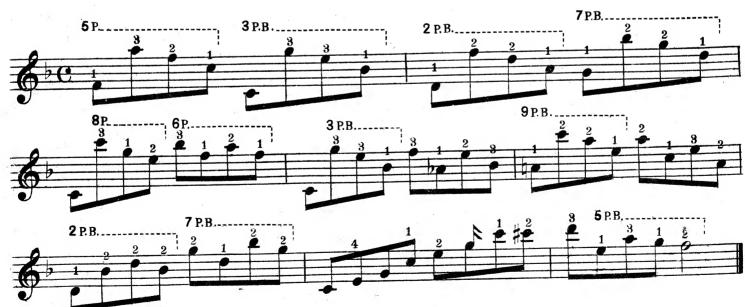
(ONE FLAT B.)



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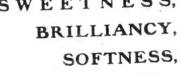
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